

Developing an Alternative to the Problematic Trajectory B-Plane

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Program: Innovative Spontaneous Concepts

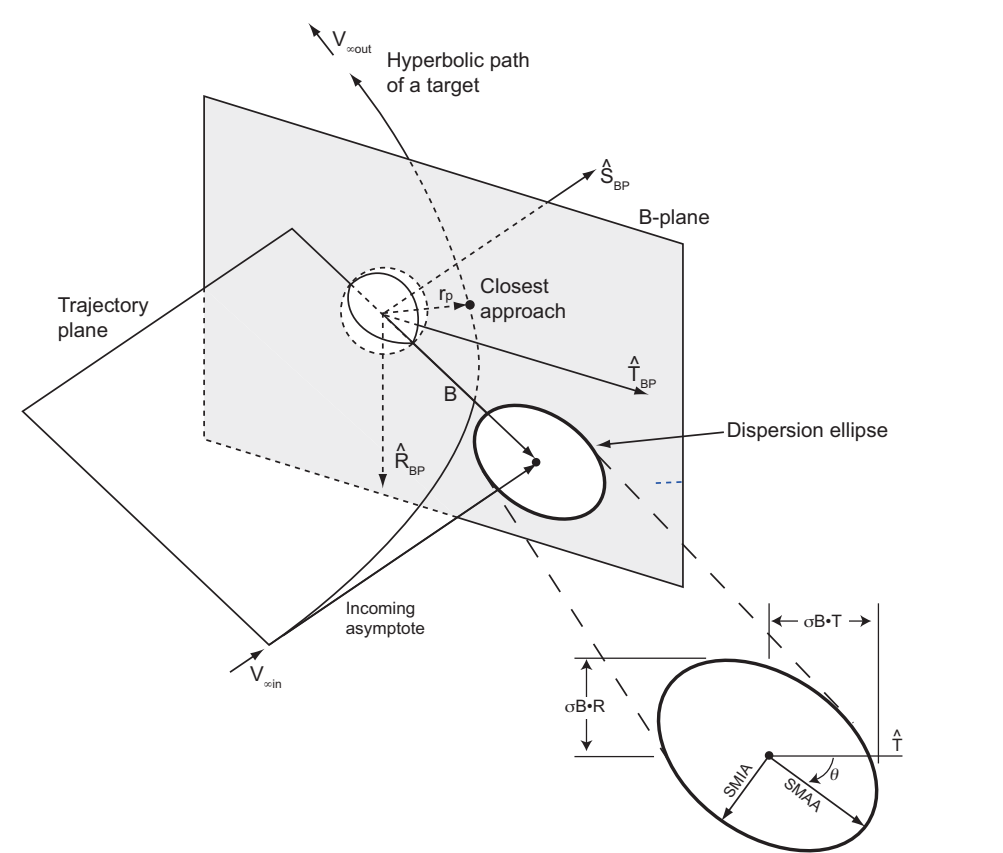
Project Objectives:

Navigators and maneuver designers have used the “B-Plane” successfully for decades. But there continue to be issues with using it inconsistently or incorrectly.

- Document the problems with using the B-Plane
- Research and develop possible alternatives
- Evaluate alternatives in mission scenarios

FY19 Results:

1. Documented the benefits and detriments of using the B-Plane
2. Developed candidate coordinate frames (2 new, 1 adapted)
3. Assessed candidates against actual mission scenarios
4. Neared completion of a technical paper



The B-Plane

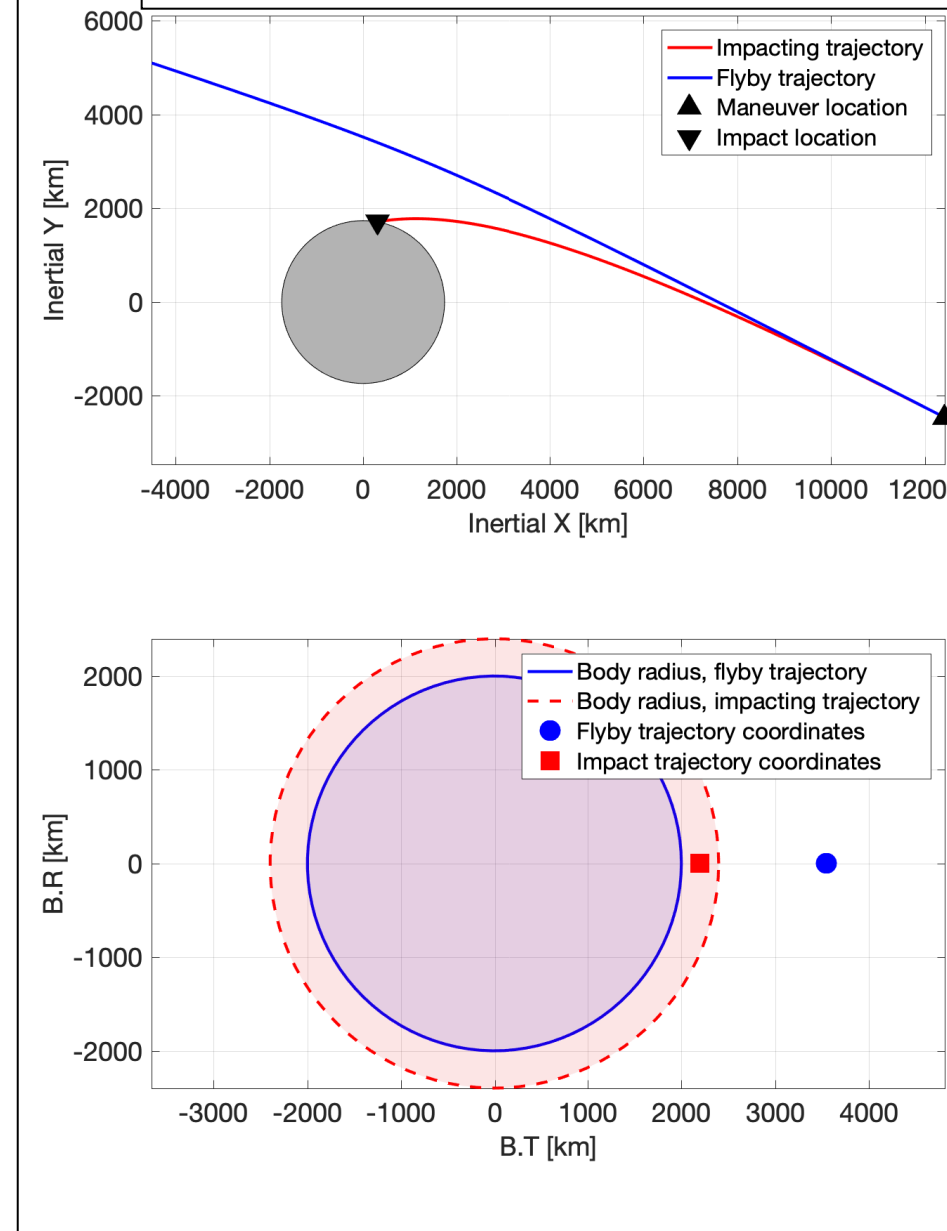
Why is the B-Plane used?

- Convenient mapping from 3D to 2D
- Linear relationship with maneuver ΔV s
- Simplifying assumptions are often benign
- Long history of successful usage

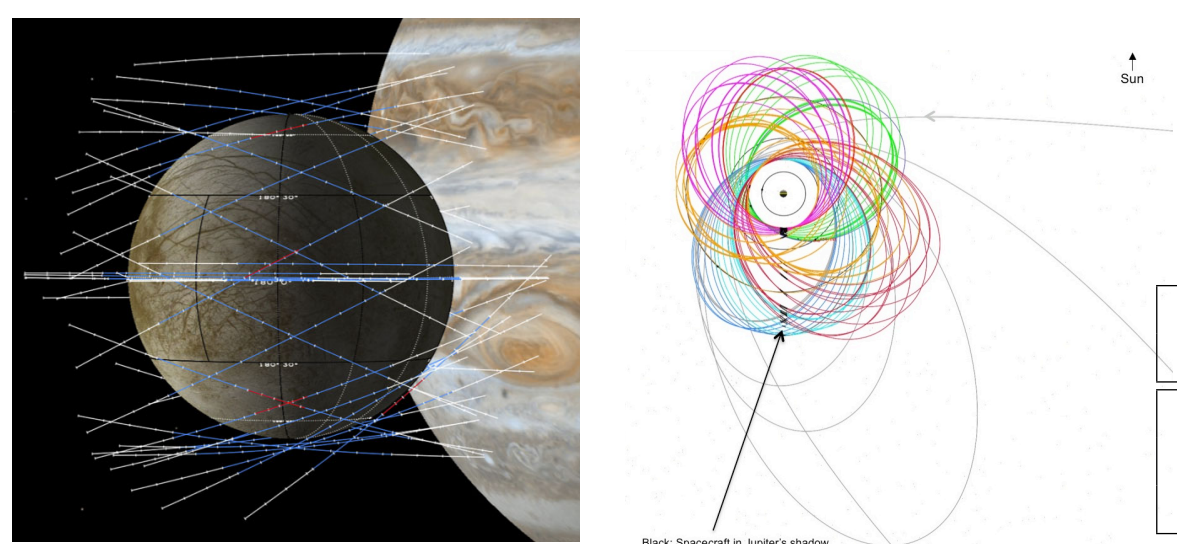
What are the B-Plane's shortcomings?

- Assumes a two-body (Keplerian) trajectory
- Assumes a hyperbolic (not captured) trajectory
- Not intuitive to understand for a wider audience
- Multiple possible definitions for out-of-plane component
- Does not show velocity information
- Inconsistent usage is subtle and prevalent
 - Not including partial derivatives of \hat{S}
 - Not including partial derivatives for event-relative mapping time
- Using one B-Plane for multiple solutions
- Varied choice of reference direction
- Varied choice of mapping time

The perils of not re-computing impact radius



Maneuver Targeting Example for Europa Clipper Trajectory

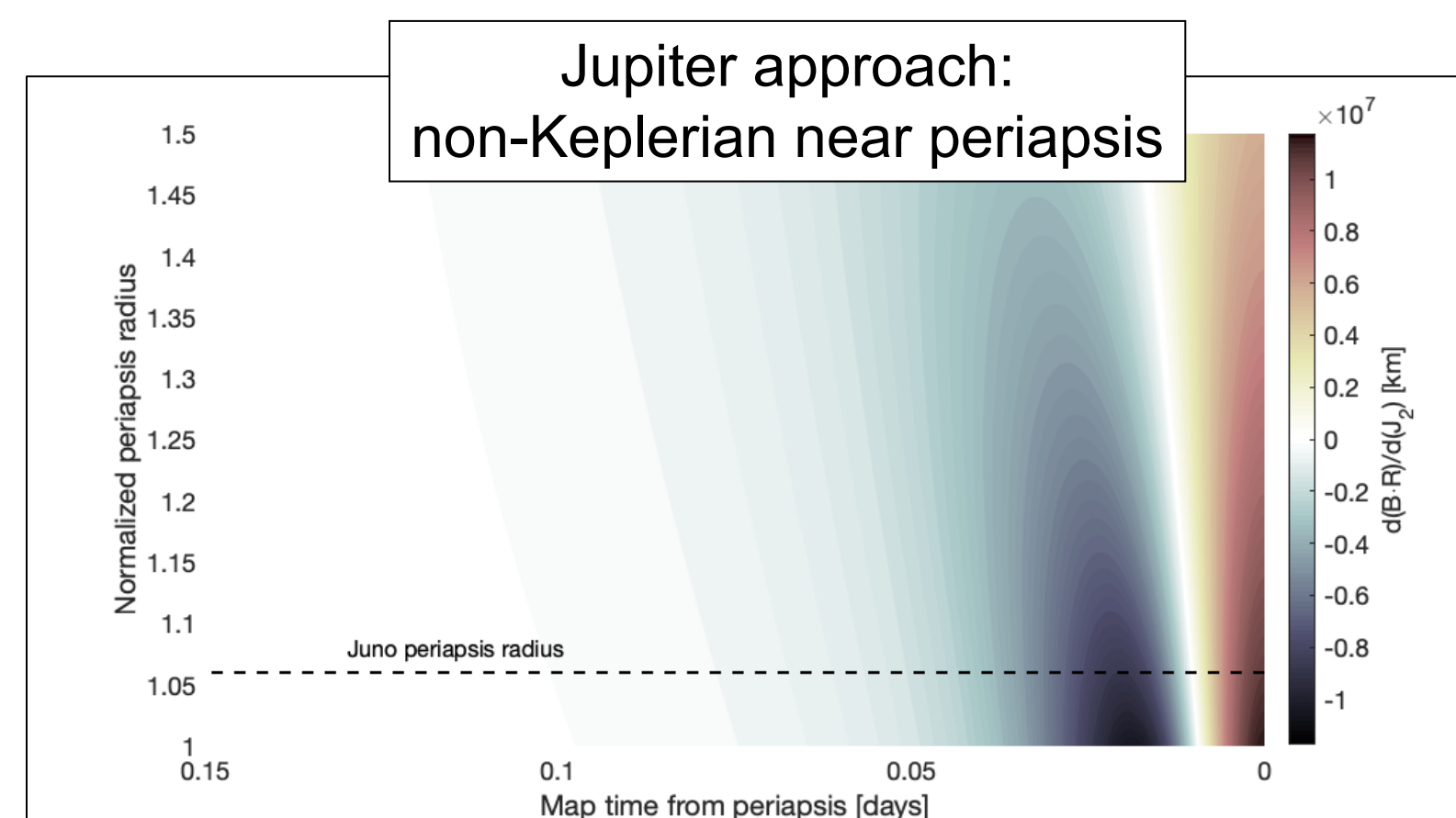


B-Plane targeting, showing that including partial derivatives of \hat{S} is key

Target Type	Number of Iterations				Comp. Time (s)	ΔV (m/s)
	Average	Max.	Median	E03-TRG		
B-Plane (Varying Axis)	1.41	4	1	2	557.36	1283.41
B-Plane (Fixed Axis)	1.72	8	2	8	610.85	1283.41
Cartesian	1.52	4	2	2	580.14	1283.18

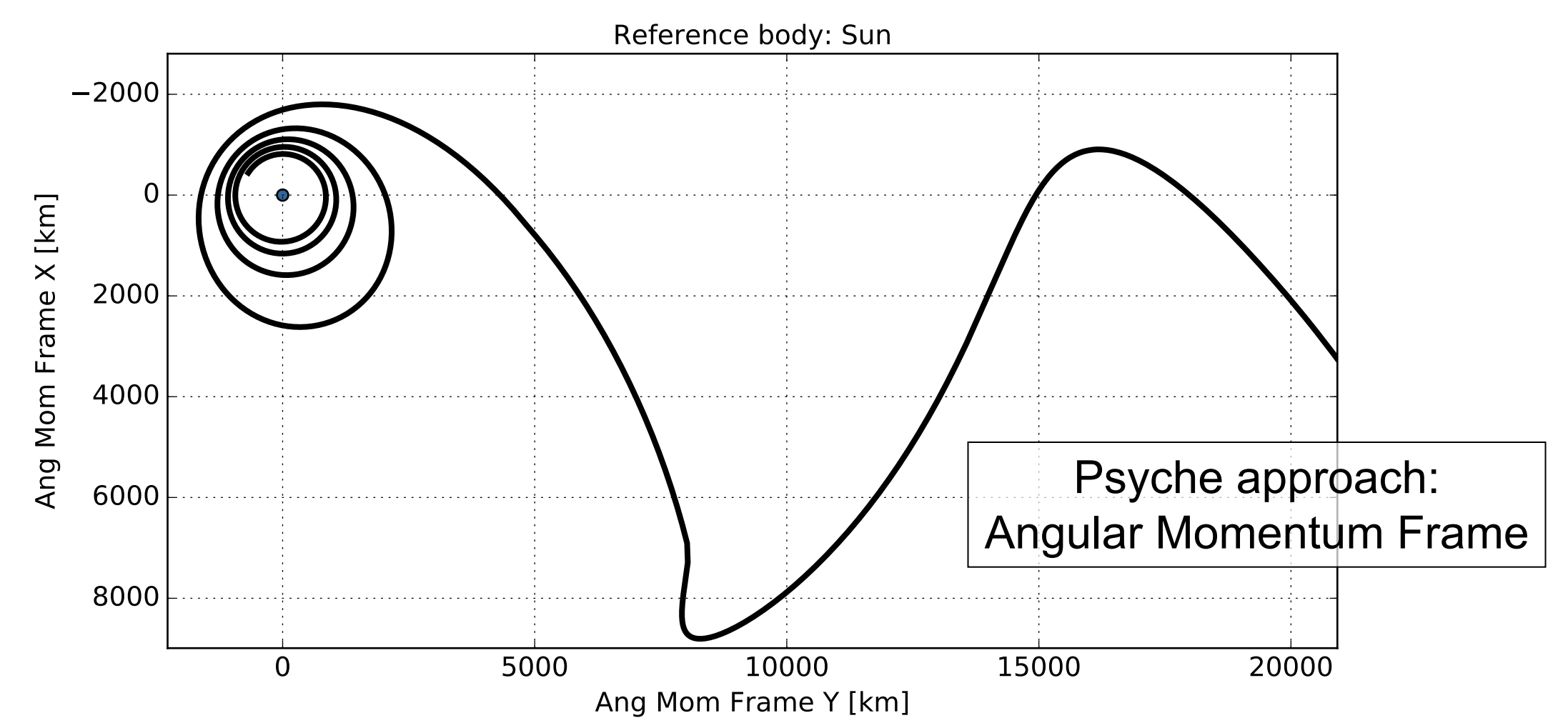
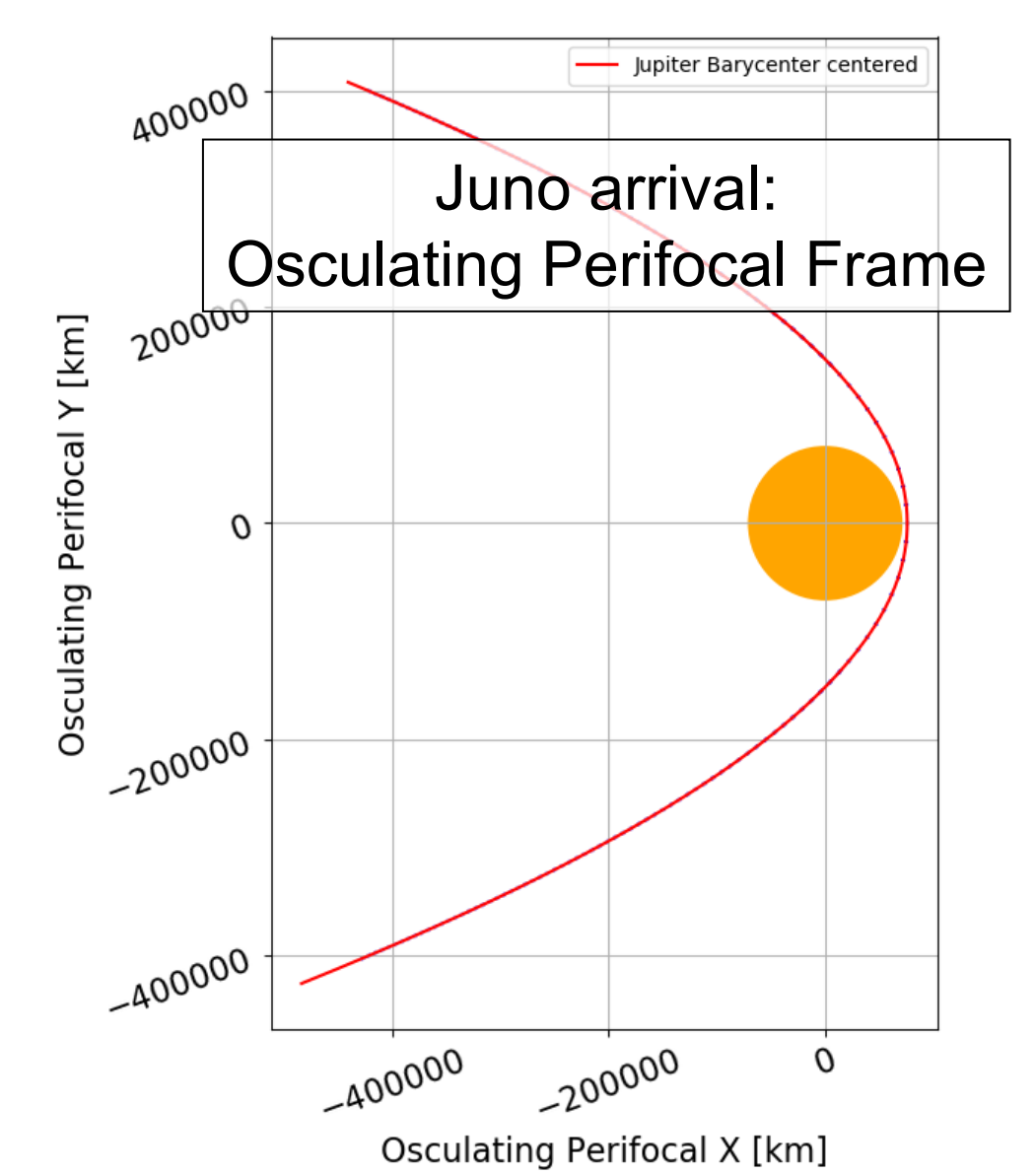
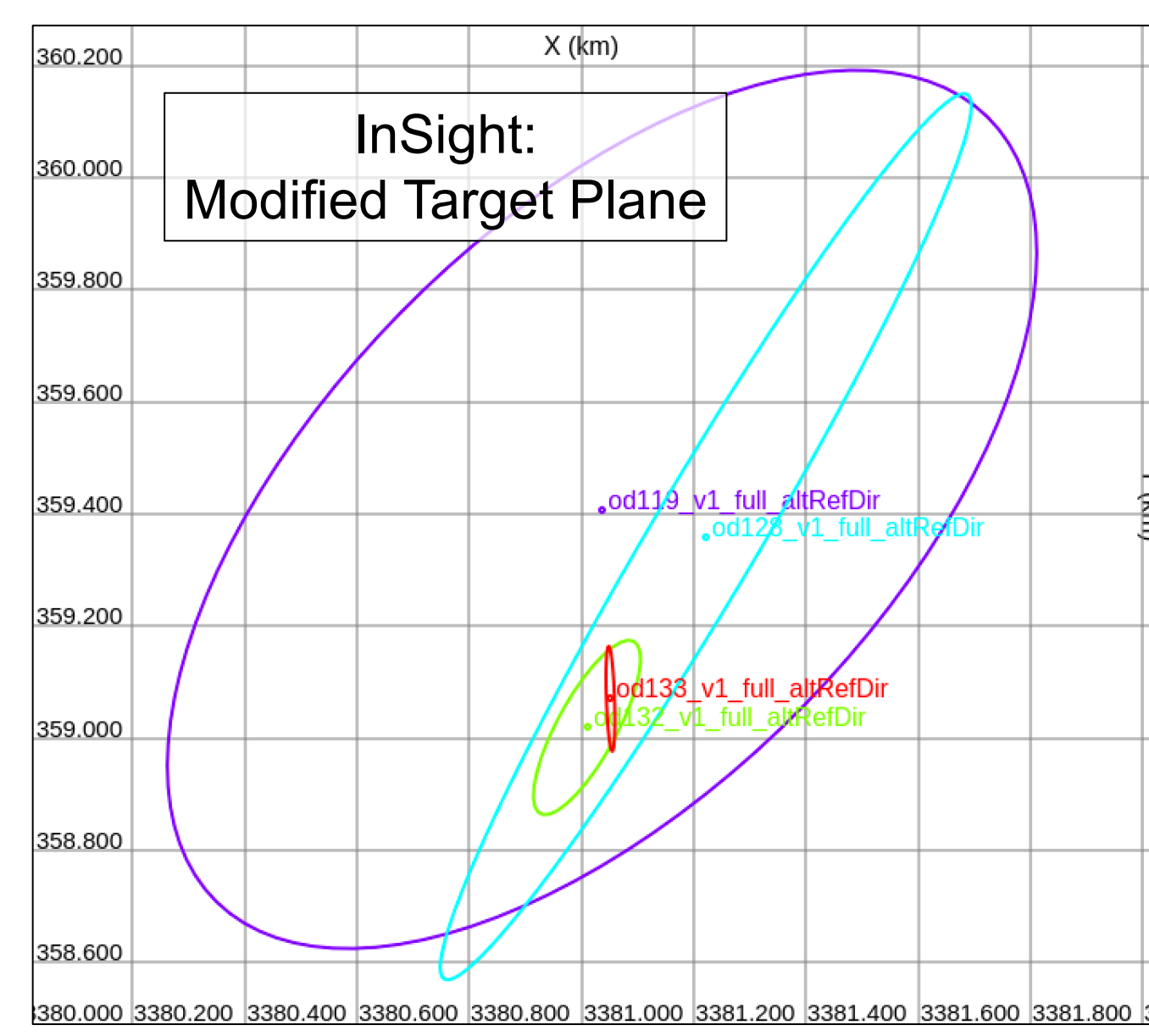
What are examples of when the B-Plane is insufficient?

- Non-Keplerian trajectory (e.g. close flyby)
- Low velocity, distant flybys
- Low thrust spiral-in approach
- Swarm / multi-spacecraft
- Irregular central body shape



Alternatives

	Osculating Perifocal Frame	Angular Momentum Frame	Modified Target Plane
Definition	<ul style="list-style-type: none"> • Trajectory always in XY-plane • Periapsis always toward +X 	<ul style="list-style-type: none"> • Plane normal is instantaneous angular momentum • Reference direction to define XY orientation is free 	<ul style="list-style-type: none"> • Perpendicular to trajectory at periapsis • Reference direction to define XY orientation is free
Benefits	<ul style="list-style-type: none"> • Can depict entire trajectory in 2D • Always clear where periapsis is • No radius scaling required • Valid through capture 	<ul style="list-style-type: none"> • Can depict entire trajectory in 2D • No radius scaling required • Valid through capture • Valid even in circular orbits 	<ul style="list-style-type: none"> • No radius scaling required • Similar interpretation as B-Plane • Can easily assess impact probability • Doesn't assume a two-body trajectory
What is it good for?	✓ Trajectory visualization	✓ Trajectory visualization	✓ Maneuver targeting ✓ Covariance mapping and visualization
What is it not so good for?	<ul style="list-style-type: none"> ✗ Maneuver targeting ✗ Covariance mapping and visualization 	<ul style="list-style-type: none"> ✗ Maneuver targeting ✗ Covariance mapping and visualization 	✗ Trajectory visualization



Our recommendations

When using the B-Plane...

- ✓ Pick a sensible reference direction and clearly communicate it
- ✓ Be consistent about including/excluding the partials of \hat{S} and interpreting the results
- ✓ Be consistent about including/excluding event time partials and interpreting the results
- ✓ Know when it's okay to depict multiple trajectories on a single B-Plane

When working with flyby / insertion / landing trajectories...

- ✓ Test the convergence properties and results using other frames for maneuver design
- ✓ Depict the trajectories in an alternate frame, especially when communicating with a wider audience

Benefits to NASA and JPL:

- A concise overview of the benefits and drawbacks of using the B-Plane
- Evaluation of several compelling alternatives
- Software to use the alternatives in JPL's institutional MONTE software for mission design and navigation
- Current and future missions can learn from the lessons we've collected, and can choose to adopt one of the alternatives for their purposes