

Virtual Research Presentation Conference

Advanced Navigation for Future Mars Rotorcraft

Principal Investigator: Roland Brockers (347) Co-Is: Jeff Delaune (347), Larry Matthies (347), David Bayard (343) Program: Strategic Initiative





RPC-189

Introduction

Abstract

On-board Mars2020 the Mars Helicopter *Ingenuity* is heading to Mars for the first controlled flight on another planet.

Designed as a technology demonstration, *Ingenuity* has limited navigation capabilities to reduce risk and development cost, and can only fly over benign, flat and level terrain.

But if successful, it could enable a new era of Mars exploration:

Envision a future Mars Science Helicopter (MSH) that can deploy an onboard instrument suite at science locations over complex terrain.

The Advanced Navigation for Future Mars Rotorcraft task seeks to develop autonomous navigation and safe landing technologies necessary for rotorcraft access to any terrain on Mars.



Problem Description

All terrain access for an autonomous rotorcraft requires 3 main components that are needed for a Mars Science Helicopter that could fly on Mars as early as in the mid 2020s:

- <u>Robust, all-terrain pose estimation</u> without any human interaction to enable autonomous flights over complex non-flat topology: into craters, along cliffs or drop-offs (Focus of FY19).
- Onboard <u>landing hazard detection and avoidance</u> to enable autonomous safe landing in terrain with landing hazards in previously not visited terrain, or in emergencies (Focus of FY20).
- Onboard map-based localization to provide global reference position to enable precision navigation to distant science targets (Focus of FY21).

Main focus of this presentation !



Relevance to NASA and JPL

A highly capable Mars Science Helicopter (MSH) could have major impacts on future Mars exploration by enabling high priority investigations addressing all four of the top-level themes of Mars science (Life, Climate, Geology, and Prepare for Human Exploration) [1].

This includes acquiring imagery at much higher resolution than is possible from orbit, over much more area and in more extreme terrain than can be accessed by a rover, to establish regional geologic context, to map terrain layering that reveals climate history, to examine surface morphology and composition where rovers can't reach, and to assess the safety of candidate landing sites for future human exploration.

Current State-of-the-Art

(landing site detection for rotorcraft)

| Approach | Description | 3D Reconstruction Sensor | Why can't we use it ? |
|---|---|-----------------------------|--|
| ALHAT / LVS [3] | Combines precision landing with safe landing functions | Lidar | Outside MSH size weight and power (SWaP) constraint |
| Vision-based roof-top landing [4] | Detect elevated surfaces for simulated rooftop landing | Camera | Only low altitude Research grade (not robust) Computationally demanding Implementation on GPU (Nvidia TX2 with Pascal GPU) |
| Autonomous Helicopter Testbed [5] | Detect hazard free landing area in camera frame | Camera | Hazard detection & avoidance in low resolution elevation map (19x27 pixel) No temporal map aggregation |
| Maplap [6] | ETH complete localization and mapping frame work | Camera | Research-oriented algorithms that are executed off-line Inefficient for on-board processing |





Methodology

3D Reconstruction

- Perform feature tracking over consecutive frames and select candidate fames for dense 3D reconstruction (keyframes)
- · Optimize camera poses in a refinement step (camera pose refinement)
- · Perform rectification and dense real-time stereo for select image pairs with optimized poses

Map aggregation

• Local Multi-resolution elevation map (moves with vehicle) that adapts measurement update to pixel footprint on the ground

Landing Site Detection

· Select suitable landing sites based on slope, roughness, and presence of landing hazards

Implementation on Snapdragon 820 as MSH Avionics target processor



Research Presentation Conference 2020

Results

- Implemented two independent software modules within our navigation software *NAVINCI*
 - Structure from Motion (SFM)
 - Landing site detection (LSD)
- Full pipeline Testing on simulated data (including DARTS [2]) and data from UAS flights
- Currently evaluating performance



Flight in simulation environment. Top: Simulated UAS over Mars Victoria crater rim; Bottom left: Rectified image of down-facing camera; Bottom right: Associated disparity image (GT poses, no image noise; warmer colors are farther away)



Illustration of 3D reconstruction: Left: Rectified most current view from downward facing camera on UAS; Right: Reconstructed height map (warm colors are closer to the camera).

Research Presentation Conference 2020

Results



Aggregated elevation map (top down view)

Landing site map (top down view)

Landing Site Detection with annotated landing site map (bottom right). Green: safe landing site, red: landing hazard. Purple circles label selected landing hazards for visualization. Yellow circle labels detected landing site in between bushes (map is 100° rotated).

Other Results

State estimator (Range-VIO) stress case evaluation



Range-VIO can observe scale without inertial excitation, even in highly-3D environment

- Ranged facet model assumes flat terrain between SLAM features
- Range outlier detection using Mahalanobis gating
- Outlier detection enables scale observation even when assumption is obviously violated

Other Results

Study: VIO with non-overlapping 2 cameras



Additional forward looking camera for state estimator. Flight scenario: Climb along a wall. Left: 1 camera used, position drifts when compared to ground truth; Middle: 2 cameras, position error reduced; Right: Position error is reduced by 250%.

Study: Dual-GPS / IMU ground truth filter (xGPS)



xEKF

- In-house light weight multi-sensor fusion
- Easily extendable, modular class architecture
- Iterated EKF parameters for high accuracy

xINIT

- In-flight initialization of state estimation without requiring inertial excitation
- Visual inertial Bundle Adjustment + LRF for metric pose initialisation

Next Steps

- Stress case testing of landing site detection with data acquired during UAS flights
- Optimize implementation for near real-time execution on MSH target avionics (Snapdragon 820)
- Demonstrate autonomous UAS landing with onboard landing site detection at previously unknown landing sites
- Focus of FY21: Develop global referencing software module

Publications and References

PUBLICATIONS

- [A] J. Delaune, R. Brockers, D. Bayard, H. Dor, R. Hewitt, J. Sawoniewicz, G. Kubiak, L. Matthies, T. Tzanetos, J. (Bob) Balaram: Extended Navigation Capabilities for a Future Mars Science Helicopter Concept. IEEE Aerospace 2020.
- [B] M. Scheiber, J. Delaune, R. Brockers, S. Weiss: Visual-Inertial On-Board Throw-and-Go Initialization for MicroAir Vehicles. IEEE/RSJ IROS 2019.

REFERENCES

- [1] Mars Science Goals, Objectives, Investigations, and Priorities: 2015 Version, Mars Exploration Program Analysis Group (MEPAG), June 2015
- [2] A. Jain: DARTS multibody modeling, simulation and analysis software. In: Multibody Dynamics 2019, pages433–441. Springer International Publishing, 2019
- [3] A. Johnson, J. Montgomery: Overview of Terrain Relative Navigation Approaches for Precise Lunar Landing. IEEE Aerospace Conference, 2008
- [4] V. Desaraju, N. Michael, M. Humenberger, R. Brockers, S. Weiss, J. Nash, L. Matthies: Vision-based landing site evaluation and informed optimal trajectory generation toward autonomous rooftop landing. Autonomous Robots 39-3, 2015
- [5] A. Johnson, J. Montgomery, L. Matthies. Vision guided landing of an autonomous helicopter in hazardous terrain. ICRA 2005
- [6] T. Schneider, M. Dymczyk, M. Fehr, K. Egger, S. Lynen, I. Gilitschenski, R. Siegwart: Maplab: An Open Framework for Research in Visual-Inertial Mapping and Localization. RA-L, vol. 3 (3), Jul 2018

A big Thank You for all the dedicated work to the FY20 team:

Jeff Delaune, Pedro Proenca, Matthias Domnik, Pascal Schoppmann, Rob Hewitt, David Bayard, Larry Matthies, Mohit Singh, Martin Scheiber